

**UNIVERSITY FOR THE CREATIVE ARTS**

**PROGRAMME SPECIFICATION FOR:**

**BSc (HONS) CREATIVE COMPUTING<sup>1</sup>**

**PROGRAMME SPECIFICATION ACADEMIC YEAR 2019/20**

*This Programme Specification is designed for prospective students, current students, academic staff and potential employers. It provides a concise summary of the main features of the programme and the intended learning outcomes that a typical student might reasonably be expected to achieve and demonstrate if he/she takes full advantage of the learning opportunities that are provided. More detailed information on the teaching, learning and assessment methods, learning outcomes and content of each unit can be found in the Unit Descriptors.*

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<sup>1</sup> Formerly known as BSc (Hons) Creative Coding & Technology

## Section A – Material Course Information

Validating Body	University for the Creative Arts <sup>2</sup>		
Teaching Body	University for the Creative Arts		
Final Award Title and Type	BSc (Hons)		
Course Title	Creative Computing		
Course Location and Length	Campus: Canterbury	Length: Full-time - 3 years	
Mode of Study	Full-time	<input checked="" type="checkbox"/>	Part-time
Period of Validation	2018/19 to 2022/23		
Name of Professional, Statutory or Regulatory Body	Not Applicable		
Type of Accreditation	Not Applicable		
Accreditation due for renewal	Not Applicable		
Entry criteria and requirements <sup>3</sup>			
<p>The standard entry requirements** for this course are:</p> <ul style="list-style-type: none"> <li>• 112 UCAS tariff points from accepted qualifications*, or</li> <li>• Pass at Foundation Diploma in Art &amp; Design (Level 3 or 4), or</li> <li>• Distinction, Merit, Merit at BTEC Extended Diploma, or</li> <li>• Merit at UAL Extended Diploma, or</li> <li>• 112 UCAS tariff points from an accredited Access to Higher Education Diploma in appropriate subject</li> </ul> <p>And four GCSE passes at grade A*-C and/or grade 4-9 including English Language (or Functional Skills English/Key Skills Communication Level 2).</p> <p>Other relevant and equivalent Level 3 UK and international qualifications are considered on an individual basis, and we encourage students from diverse educational backgrounds to apply.</p> <p>You will be asked to attend an Applicant Day for interview and where appropriate, we will review your Creative Portfolio.</p> <p>If your first language is not English, you will need an IELTS score of 6.0 or equivalent. If you require a visa to study in the UK, you will also need a minimum score of 5.5 in each individual component.</p> <p><i>*To see the accepted QCF qualifications, visit: <a href="http://uca.ac.uk/study/accepted-qualifications/">http://uca.ac.uk/study/accepted-qualifications/</a></i></p>			

<sup>2</sup> Regulated by the Higher Education Funding Council for England

<sup>3</sup> This should be the standard University Criteria unless otherwise approved by the Academic Board and include UCAS entry profile for undergraduate courses.

<i>** We occasionally make offers which are lower than the standard entry criteria, to students who have faced difficulties that have affected their performance and who were expected to achieve higher results.</i>			
Overall methods of assessment <sup>4</sup>	Written exams:	Practical exams:	Coursework:
Stage 1	0%	0%	100%
Stage 2	0%	3.3%	96.7%
Stage 3	0%	0%	100%
Overall Learning & Teaching hours <sup>5</sup>	Scheduled:	Independent:	Placement:
Stage 1	34.2%	65.8%	0%
	410 hours	790 hours	0 hours
Stage 2	34.2%	65.8%	0%
	410 hours	790 hours	0 hours
Stage 3	22.3%	77.7%	0%
	268 hours	932 hours	0 hours
General level of staff delivering the course <sup>6</sup>	The University's current recruitment policy for Lecturers and Senior Lecturers states that they must have either an MA or equivalent professional practice in a relevant discipline or field. All lecturing staff are encouraged to work towards a teaching qualification or professional Recognition by the Higher Education Academy and this is a requirement for Senior Lecturers. Senior Lecturers are required to be professionally active or engaged in research in their discipline. All Lecturers and Senior Lecturers undertake scholarship in their disciplines. There are also Sessional Staff to link courses with professional practice and Technicians to provide technical support.		
Language of Study	English		
Subject/Qualification Benchmark Statement: QAA Art & Design and Computing Benchmark Statement Framework for Higher Education Qualifications (FHEQ)			

**The course structure**

The structure of all of the University's awards complies with the University's [Common Credit Framework](#). The Common Credit Framework includes information about the:

- Rules for progression between the stages of a course;

<sup>4</sup> As generated by the most popular unit descriptors and calculated for the overall course stage data.

<sup>5</sup> As generated by the most popular unit descriptors and calculated for the overall course stage data.

<sup>6</sup> Include general information about the experience or status of the staff involved in delivering the course, for example Professor, Course Leader, Senior Lecturer

- Consequences of failure for reassessment, compensation and exit awards;
- Calculation and classification of awards;

<b>Unit codes and titles</b>	<b>Level</b>	<b>Credit value</b>	<b>Elective/ Core</b>	<b>Most popular student choice of optional elective units or elective options in core units?</b>
<b>Year 1/Stage 1</b>				
CCOM4002 Creative Thinking	4	30	Core	
CCCT4001 Context & History	4	20	Core	
CCOM4003 Screen Space	4	20	Core	
CCOM4004 Creative Coding 01 (Lexicon)	4	30	Core	
CCOM4005 Hardware Hack	4	20	Core	
<b>Year 2/Stage 2</b>				
CCOM5002 Creative Coding 02 (Objects)	5	40	Core	
CCOM5001 Context & Theory	5	20	Core	
CCOM5003 CoLAB 01 (Diverse Practice)	5	20	Elective	Yes
CCOM5004 Fabricate	5	40	Elective	Yes
Study Abroad with Host Institution	5	60	Elective	No
<b>Year 3/Stage 3</b>				
CCOM6002 Pitching and Prototyping	6	20	Core	
CCOM6001 Research Thesis	6	20	Core	
CCOM6003 CoLAB 02 (Entrepreneurial Practice)	6	20	Core	
CCOM6004 Major Project	6	60	Core	